

# MIPSUnit: A Unit Testing Framework for MIPS Assembly

Grand Valley State University  
Zachary Kurmas & Jack Rosenhauer II

## MIPSUnit Overview

- » Quickly and easily verify correctness of MIPS assembly code
  - » Fast grading!
    - » Grading is faster, but not automatic
    - » Instructor must still comment on style
- » Makes it easy for students to verify the correctness of their own assembly code
  - » Find and fix mistakes instead of “writing off” points
- » “Testing across the curriculum”
  - » Students find testing difficult
  - » There is no substitute for lots of practice
  - » The more courses that require testing, the more proficient students become

## MUnit

- MUnit is JUnit (Java) based
- » Familiar syntax for students
  - » Lists each failure
  - » Tests can't affect each other
    - » Each test runs in a new “sandbox”
  - » Less expressive than MSpec

## MSpec

- MSpec is RSpec (Ruby) based
- » Much more expressive than MUnit
    - » Easy to write exhaustive tests
  - » Generates assembly file containing tests
    - » Students need not learn framework if instructor writes all tests
  - » Students must learn a little Ruby to write their own tests
  - » Only reports first failure
  - » Tests can affect each other
    - » No way to re-set initial memory states between tests

## Contact Information

Zachary Kurmas  
kurmasz@gvsu.edu

Jack Rosenhauer II  
jackrosenhauer@gmail.com

<http://www.cis.gvsu.edu/~kurmasz/Software/>

## MUnit Usage

```

1 public class DateFashionTest {
2
3   public void before() {
4     randomizeRegister(v0);
5   }
6
7   @Test
8   public void you_unstylish_date_unstylish() {
9     run("dateFashion", 2, 3);
10    Assert.assertEquals(0, get(v0));
11  }
12
13  @Test
14  public void you_ok_date_ok() {
15    run("dateFashion", 3, 3);
16    Assert.assertEquals(1, get(v0));
17  }
18 }
19
20 public class ReverseTest {
21
22  @Test
23  public void reversePartialList() {
24    //Reverse the first n elements of an array
25    Label array1 = wordData(1, 2, 3, 4, 5, 6, 7, 8);
26    run("reverse", array1, 6);
27
28    int[] expected = {6, 5, 4, 3, 2, 1, 7};
29    int[] observed = getWords(array1, 0, 7);
30    Assert.assertArrayEquals(expected,
31                             observed);
32    Assert.assertTrue(noOtherMemoryModifica
33                     tions());
34  }
35 }
    
```

Always randomize registers that we check (verifies that students explicitly set \$v0)

Places 2 in \$a0, 3 in \$a1, then runs the code starting at the label "dateFashion"

Uses JUnit's built-in Assert methods

Creates a label in the .data section

Verifies that the assembly code only modified the 8 words returned by getWords

## MUnit Command Line

Compile tests, then run

```
$ javac -cp munit.jar InRangeTest.java
$ java -jar munit.jar in_range_error.asm InRangeTest.class
```

```
Failure: verify_true_at_min(InRangeTest): expected:<1> but was :<0>
Tests run: 5, Failures: 1
```

Uses familiar JUnit output format

## MSpec Usage

```

1 describe :dateFashion do
2   before do
3     set :v0 => 44
4   end
5   it "returns 0 if you unstylish and date is ok" do
6     call 2, 7
7     verify :v0 => 0
8   end
9
10  it "returns 2 if you and your date are stylish" do
11    call 8, 8
12    verify :v0 => 2
13  end
14 end
15
16 describe :reverse do
17  data :array1 => [:word + (1..8)].to_a
18  it "reverses the array" do
19    call :array1, 6
20    expected = [:word, 6, 5, 4, 3, 2, 1, 7]
21    verify_memory(:array1, expected)
22  end
23 end
24
25 describe :dateFashion do
26  sregs = {}
27  (0..7).each { |i| sregs["s#{i}"].to_sym = 430 + i }
28  before do
29    set :v0 => 44
30    set sregs
31  end
32
33  def self.date_fasion(you, date)
34    return 0 if (you <= 2 || date <= 2)
35    return 2 if (you >= 8 || date >= 8)
36    1
37  end
38
39  (1..10).each do |you|
40    (1..10).date do |date|
41      exp = date_fasion(you, date)
42      if "returns #{exp} given #{you}, #{date}" do
43        call you, date
44        verify :v0 => expected
45        verify sregs
46      end
47    end
48  end
49 end
    
```

Call refers to the label on describe block

Always initialize \$v0 to 44 (verifies that students explicitly set \$v0)

Easy to give tests descriptive names

Concisely give each "\$s" register a value to verify that the code maintains preserved registers

Calculate solution instead of hard-coding expected answers

Use Ruby blocks to easily create a separate test for every possible input (this is difficult to do concisely in Java)

Verify each "\$s" register's original value was restored after code finishes