Control Wires

Fill out the table below showing how each control wire should be set. Mark X for "don't care", if it doesn't matter how the control wire is set. For ALUop, just write an operation instead of a number (e.g, "add", "sub", etc.)

Use this table with diagrams from the Patterson and Hennessey text:

| Control Wire | add | addi | j | beq | lw | SW |
|--------------|-----|------|---|-----|----|----|
| RegDest | | | | | | |
| Jump | | | | | | |
| Branch | | | | | | |
| MemRead | | | | | | |
| MemToReg | | | | | | |
| ALUop | | | | | | |
| MemWrite | | | | | | |
| ALUSrc | | | | | | |
| RegWrite | | | | | | |

Use this table with diagrams from the Harris and Harris text:

| Control Wire | add | addi | j | beq | lw | SW |
|--------------|-----|------|---|-----|----|----|
| Jump | | | | | | |
| MemToReg | | | | | | |
| MemWrite | | | | | | |
| Branch | | | | | | |
| ALUControl | | | | | | |
| ALUSrc | | | | | | |
| RegDest | | | | | | |
| RegWrite | | | | | | |

Design a circuit to compute the value of the jump control wire

Design a circuit to compute the value of the **branch** control wire

Design a circuit to compute the value of the regWrite control wire